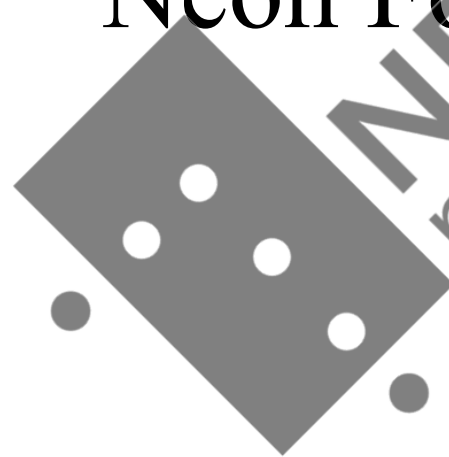


Øyvind Torvund

# Neon Forest Space



NB  
noter

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**Technical rider: neon forest space**

All instruments should be amplified if possible.

Pa-system with stereo speakers (L and R)

two extra speakers/monitors placed in the ensemble:

One mono speaker (speaker 3) placed next to cellist.

One mono speaker (speaker 4) placed next to percussionist.

Two cd players:

CD-player 1.

with normal stereo output through PA speakers, this cd player is controlled from mixing desk, someone reading score is necessary.

Cd player 2: controlled by cellist.

The soundfile played from this cd-player consists of a clicktrack/follow track on left channel (routed to cellist earplug) and a tape part on right channel. (routed to speaker 3)

A large table for the percussionist (approx 70x100 cm)

Two overhead microphones above percussion table.

One Direct Injection box for the percussionist

**CD parts:**

**Cd player 1:** Track 1- to be played at the end of section 1

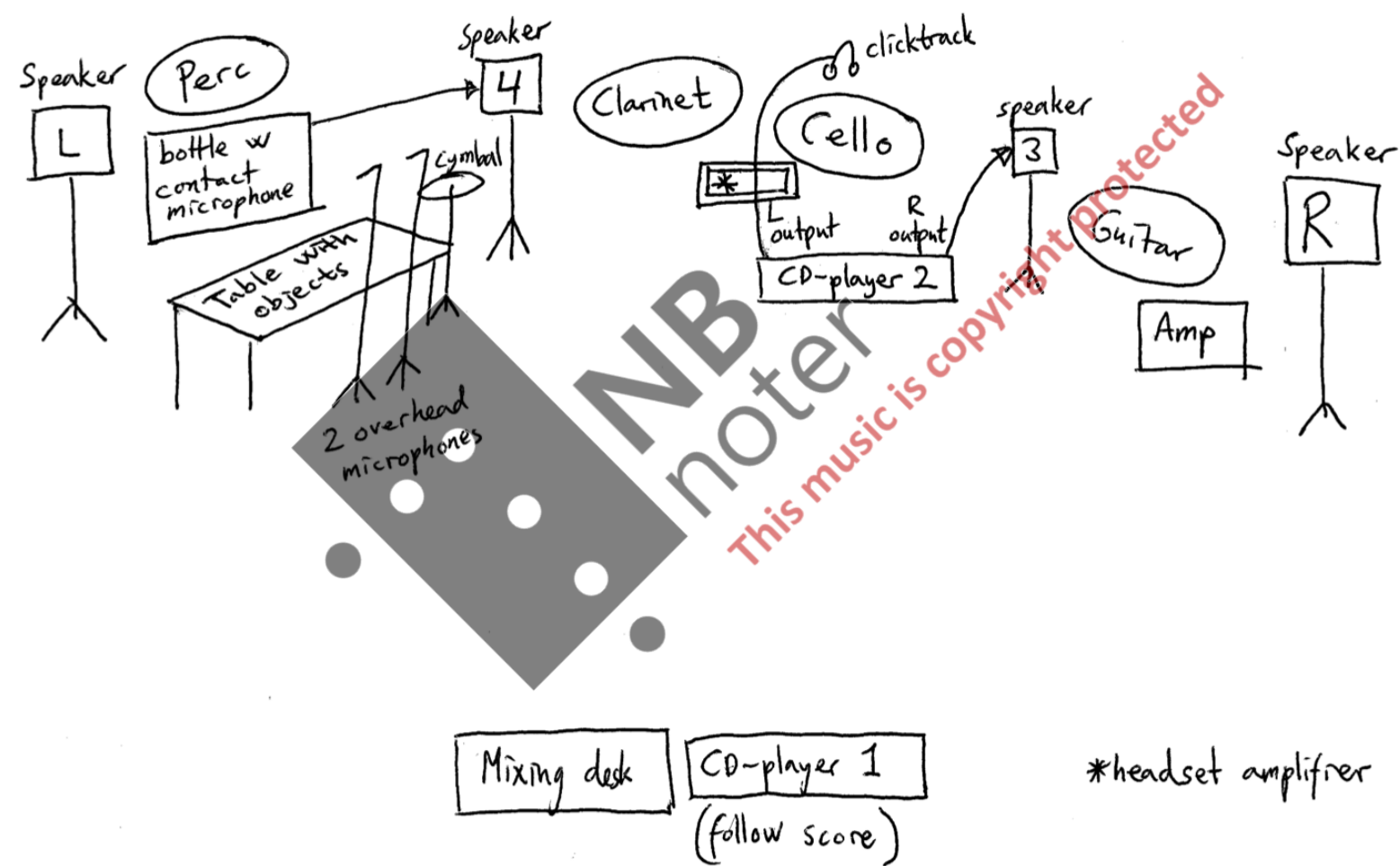
Track 2- to be played directly after section 5

**Cd player 2:** for the cello player

Track 1- The soundfile has a clicktrack on left channel and a tape part on right channel.

To be played at the beginning of section 5.

Stage setup : Neon Forest Space



# Neon Forest Space, Percussion:

in right hand:  
hold electric milk steamer and stick

cymbals:

large sizzle  
cymbal

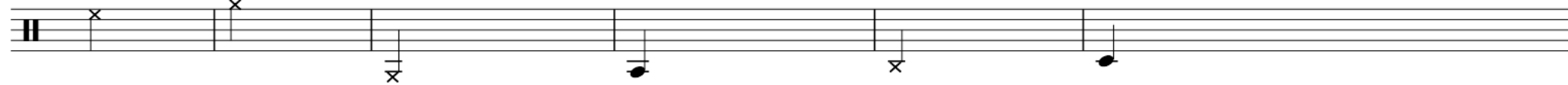
splash

paper tearing

Dust off, air spray

Mechanical  
click-sound

plastic bottle with contact microphone,  
through distortion pedal and whammy pedal.  
please contact the composer for instructional video



7 velcro

deck of cards

comb  
guiro effect  
against table

scraping zip sound,  
with nails on rugged surface

small metal bowl  
with small screws

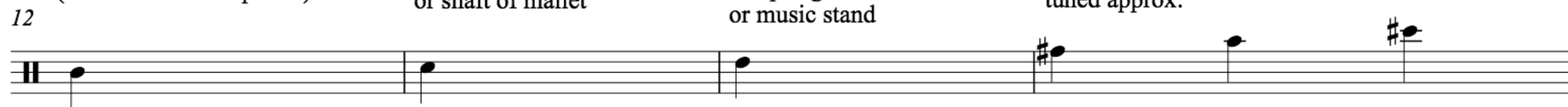


Bubbles:  
waterbottle  
with straw  
(use contact microphone)

bouncing ruler  
or shaft of mallet

Metal rod.  
scrape against table  
or music stand

3 small wood-blocks,  
tuned approx:



1. "21 waves trio"

♩ = 60  
TRANSISTOR RADIO tuned inbetween stations, to white noise  
through mixer and whammy pedal  
Follow cello in phrasing, all noises should be balanced with cello.

Vol  $\text{H } \frac{3}{4}$  max volume curve: min set pedal to transpose two octaves down

Wh. pdl  $\text{H } \frac{3}{4}$  Whammy pedal curve: toe down (15va basso) heal down (unison)

Vc.  $\text{B } \frac{3}{4}$  sul IV, sul I, sul pont, s.p. vib, n.v. ord., s.p. vib, n.v. ord., like a car driving fast by

Perc.  $\text{H } \frac{3}{4}$  spray, splash cymbal, velcro, spray, spray + ride cymbal l.v.

Follow cello in phrasing, all noises should be balanced with cello.

Vol  $\text{H } \frac{3}{4}$  5 gliss. 3

Wh. pdl  $\text{H } \frac{3}{4}$  3 gliss. 3

Vc.  $\text{B } \frac{3}{4}$  s.p. vib, ord. n.v., s.p. vib, ord. n.v., sfz

Perc.  $\text{H } \frac{3}{4}$  tear large piece of paper, velcro + splash cymbal, spray + ride cymbal, spray, velcro, spray + ride cymbal, tear paper, velcro

10

Vol

Wh. pdl

Vc.

Perc.

s.p.

vib

ord. n.v.

mf

sfz

spray + ride cymbal

velcro + splash cymbal

paper

ride

spray

spray + splash cymbal

velcro

ride

spray

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15

Vol

Wh. pdl

Vc.

Perc.

Tape

mf

sfz

mf

velcro

paper

splash

velcro

START TAPE

noisy glissando-wave

♩ = 45

NB noter

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## 2. Beamed through tradition

7

♩ = 52

legato

18

Cl.

*ppp* *f*

E. Gtr.

with e-bow

fade out when tape part becomes loud, and clarinet begins.

"heavy-metal distortion", creating a lot of harmonies by moving finger slowly across string. continues throughout this section

*pppp*

Vol.

Wh. pdl.

Vc.

long strokes, independently of clarinet, change bow position between various sul pont. each position held statically for a long time continues throughout this section

*pppp*

Tape

Tape rhythm continues in tempo 45

23

Cl.

28

Cl.

31

Cl.

E. Gtr.

Vc.

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alternating static chords:  
percussion and cello blends into one sound

3. (-and further)

♩ = 76

Cl.

E. Gtr.

Vc.

Perc.

touch guitar cord,  
creating electric hum at 50hz

cello sound should  
be partly hidden  
in the percussion noise

s.p.

extr. s.p.  
1/8-tone down

ord.

tasto  
1/8-tone up

tasto

s.p.

extr. s.p.  
1/8-tone down

ord.

tasto  
1/8-tone up

tasto

ord.

1 min  
fat sound

spray can

toy laser gun:

25 sec

25 sec

1 min

1 min

slow filtering by moving hand  
in front of speaker on the toy.

ff

ff

ff

f

mf

e-bow

# 4. On my way, on your way.

9

$\text{♩} = 52$

(1/8-tone up)      slight ritardando      a tempo

Cl. *ff mp ff mp ff mp sim.*

growl,  
like a wild animal  
electric fan/milk steamer against plastic bottle  
with whammy pedal movement up and down  
spray can

Perc. *ff mp ff mp ff mp sim.*

whammy pedal setting: one octave up

8

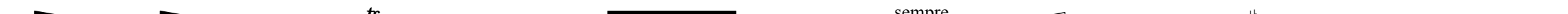
Cl. *slight ritardando a tempo slight ritardando*

E. Gtr.

Perc. *slight ritardando a tempo slight ritardando*

## 5. Multiple Slått

a norwegian traditional folk melody  
play grace notes on the beat, legato

Cl. 

The result in this section should be a rich variety of "electronic" short sounds. Please feel free to replace any of these small sounds with your own specialties.

If you have a ring modulator: tune the main tone to d.

If not: guitar prepared with crocodile clip on 6th string, in between the end of the fretboard and the pickup or most importantly at a position which creates a ring modulation effect., a deep bass tone.

scrape with coin or metal piece with rugged surface  
with left hand placed on fretboard

E. Gtr.

in between the end of the fretboard and the pickup  
or most importantly at a position which creates  
a ring modulation effect,, a deep bass tone.

⑥

*mf*

①

w thumb

⑥

*f*

*gliss.*

③

one even

④

slide movement

w slide

⑥

③ ② ①

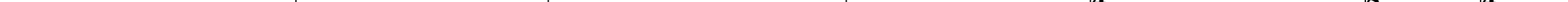
press drumstick with left hand above  
pickup, lift up at one side with right hand,  
and release, creating a ricochet buzzing sound effect.

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Start playalong tape at the start of this section

Cello plays independent part following a cd, where left channel goes into cellist ear:

Instructions: you will hear a phrase, a bell sound and a click. On the click, start playing an imitation of the phrase you just heard. An electronic sound will start at the same time. continue until end of the soundfile.

Vc. 

Perc.

*mf*

spray ruler velcro scraper woodblocks electric milk steamer water bottle, blow bubbles with straw comb milk steamer woodblocks click plastic bottle rotate metal bowl, with small metal objects inside milk steamer bottle ruler zip scraper click scrape 3zip hit bowl spray

zip-sound with nail

milk steamer motor only



Musical score for "The Great Pretend" by Steve Reich. The score is for three parts: Clarinet (Cl.), Electric Guitar (E. Gtr.), and Percussion (Perc.).

**Clarinet (Cl.):** The part begins at measure 32. It features a melodic line with various intervals, including a triplet of eighth notes. The tempo changes from 4/4 to 2/4 at measure 44. The instruction "non legato (legato only in fast passages)" is written above the staff.

**Electric Guitar (E. Gtr.):** The part includes several techniques: "scrape" (indicated by a dashed line), "muted fast arpeggio" (indicated by a bracketed triplet of eighth notes), and "drumstick ricochet" (indicated by a series of 'x' marks). The tempo changes from 4/4 to 2/4 at measure 44.

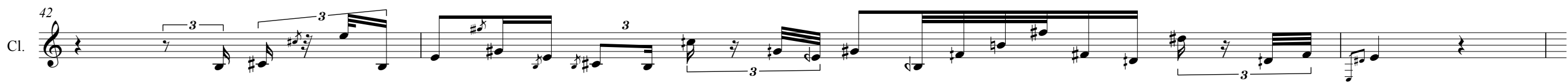
**Percussion (Perc.):** The part includes various rhythmic patterns: "zip" (a single eighth note), "spray" (a triplet of eighth notes), "bowl" (a single eighth note), "milk steamer on bowl" (a triplet of eighth notes), "w.bl." (a single eighth note), and "ruler" (a series of eighth notes). The tempo changes from 4/4 to 2/4 at measure 44.

The score is marked with a large "NB" and a diagonal watermark "This music is copy".

Cl. 37



Cl. 42



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6. Space Corner

create similar sounds to the one on tape, fade slowly in and out, blending with the cd-track.    rhythmical microvariations of a beat with glissando

**♩ = 240**  
with crocodile clip directly on 6th string, creating a ring modulation-effect  
Or alternating with whammy pedal, playing one fixed low note and doing the glissandos with the pedal.

continues for 1 minute, 30 sec

section 7:  
attacca

E. Gtr.

tape+perc and guitar duo

Vc.

plastic bottle with contact microphone through distortion and whammy pedal.  
hit middle of bottle with a medium soft mallet, creating a deep bass sound.  
modulate pitch with whammy pedal, small or large glissandis on each note ad lib.  
imitate the sounds and rhythms on the cd-track, play around the beat of the recording,  
sometimes slightly faster, sometimes slightly slower.

continues for 1 minute, 30 sec

when tape starts to fade out,  
make a fade out, or stop

section 7:  
attacca

Perc.

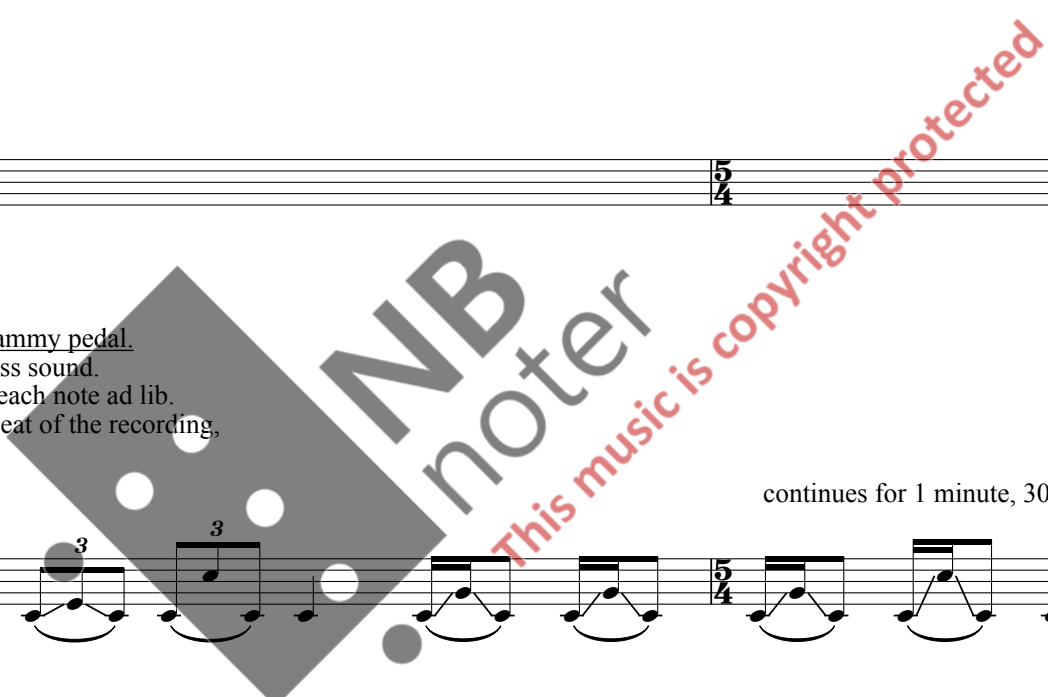
**LOUD!**  
recording of a heterophonic rhythm played on two  
plastic bottles modulated with whammy pedals

**♩ = 240**

continues for 1 minute, 30 sec

beat fades out in a period of 15 seconds,  
forest sounds fades up

Tape



## 7. forest space/neon bright

Like a call response to pre-recorded phrases in the field recording.  
Clarinet leads all phrases, and may start the phrases slightly before or after  
the way it is notated.

15

a raw expression,  
an uncontrollable timbral quality like in free jazz. The diagonal note heads indicate slight timbral change,  
either with more airy tone, or with a change in the pitch you are singing.  
sing approximate pitch in the instrument,  
to create interference

**A** **B**

Cl.  $\text{♩} = 45$

E. Gtr. preparations off!  
alternatively, play this section on an acoustic nylon string guitar.

Vc. cello has an own set of 6 phrases, A-F,  
start each phrase together with clarinet.

Perc. Plastic bottle with milk steamer:  
follow clarinet melody, with approximate contour and pitch,  
using the whammy pedal to control pitch

Tape Forest sounds,  
faded in

**A** **B**

wide vib.

vib

vib multiphonic

$p < fff >$   $< f > ppp$   $p f mf < ff$   $pp < f ffp f >$   $ppp \cdot fffpp ffp mf subfff ppp$   $pp > ff fff pp < fff p < f$

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6 **C**

Cl. *pp ff ff fff pp <fff p<f pp f>p ppp p mf*

E. Gtr. *see individual page*

Vc. *see individual page*

Perc. *pp ff fff pp <fff p<f pp f>p ppp p mf*

Tape **C** *ppp <mf <fff pp> ff fff subpp ff*

**D** *wide vib. multiphonic vib. <mf <fff pp ff fff subpp ff f>p <mf> ff pp*

11 **E**

Cl. *ppp fff <fff> fff mf p> ppp*

E. Gtr. *see individual page*

Vc. *see individual page*

Perc. *fff <fff> fff mf p> ppp*

Tape **E** *ppp fff pp*

**F** *Forest sound stops during this last phrase*

**F** *TAPE FADES OUT DURING THIS LAST PHRASE*

*mf ff fff f p ff fff pp*

*mf ff fff f p ff fff pp*

*pp<fff p> fff mf <fff> ff*