



Aria

for high soprano and electronics

Ruben Sverre Gjertsen 2009-2010

Commissioned by Stillscape for
Silje Marie Aker Johnsen

DURATION

18'

NOTATION

PITCH

MICROTONES

\sharp = 1/4 tone sharp $\sharp\sharp$ = 3/4 tones sharp

\flat = 1/4 tone flat $\flat\flat$ = 3/4 tones flat

Microtones to produce beatings or modified octaves:

↑ = slightly sharp

↓ = slightly flat

Intonation of woodwinds depend on available fingerings.

VIBRATO

The piece follows a non vibrato ideal on all instruments and voices, where various forms of vibrato becomes ornamentation, often exaggerated. The speed can be too slow or too fast, the range can vary between a quartertone and a fifth.

NV = non vibrato

Oscil. lento = slow gliss, one quartertone.

Espr. = almost a normal vibrato.

Vibrato estremo = rapid, major second to third.

Vibrato grottesco / Vibrato grande = rapid, third to fifth around the centerpitch.


Vibrato irregolare = irregular speed and range.

GLISSANDO

All glissandi are continuous, and should never dwell on start or end notes in parenthesis. No new attacks should be made on passages without articulation signs. The same graphic notation is used for vibrato.

DYNAMICS

p - *mf* - *f* = static tone. Start subito and end subito. Rigid like bricks.

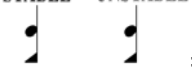
$\overset{ff}{\downarrow}$
 $\underset{pp}{\uparrow}$  = rapid, irregular, unstable dynamic fluctuations within the written range.

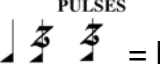
SOPRANO


MODES OF TONE PRODUCTION

- = normal voice
- ◡ = 1/2 breath, 1/2 voice
- ◊ = pitched breath
- ⊗ = whisper
- ◃ = unvoiced plosive, percussive, no breath
- × = spoken, relative pitches.
- ◌̇ = "head tone", may be used in the whole register. In deep register simulated by ◡.
- ◡◡◡ = fluctuation between head tone and normal sound.
- ◡◡◡ = half-lunged multiphonic, or granular texture. May be pitched (distorted chord) or unfocused (noise).
- ◡◡◡ = indrawn air (may be used on most other sonorities).
- ◡◡◡ = water-effect, inhaled air stream with water along sides of tongue (inhaled "s").

SUBHARMONICS

STABLE UNSTABLE
 = split voice. Stable or unstable as an irregular noise or distortion. Sounds, when stable, about an octave lower than the sung pitch.

PULSES
 = low frequency sounds, with relative pitch. When deepest only a few pulses per second (easiest with indrawn air).

Transitions are possible: 

AMPLITUDE VIBRATO

amp. vibr. = natural oscillation. Almost like laugh, and similar to vibrato used in performance of Monteverdi.

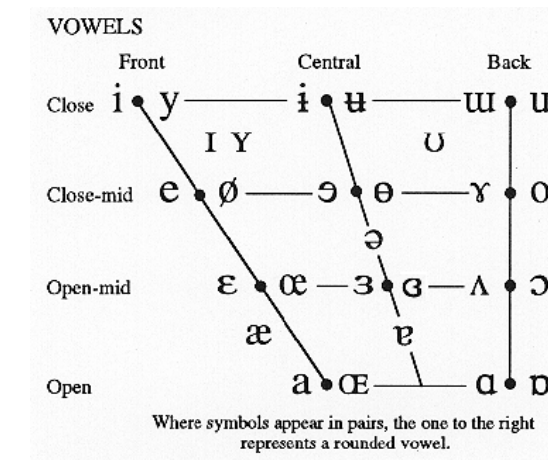
PHONETIC SYMBOLS

From the international phonetic alphabet (IPA), with exceptions marked *

VOWELS

- ɑ = father
- ɒ = hot (rounded "a")
- e = telephone
- ə = (Ger.) bitte
- i = feed
- u = (Ger.) du
- ʉ = between "u" and "y"
- y = (Ger.) füllen
- ɛ̃ = (Fr.) fin
- æ = cat
- ʌ = cut
- ø = (Ger.) schön (Fr.) bleu
- * o = boring

Chart from the International Phonetic Association:



CONSONANTS

- b = but
ç = (Ger.) ich
d = desk
ð = then
f = feet
g = go
ɠ = click between "g" and "l" at the back of the throat
h = hair
j = yet
k = cat
*q = "k" at back of the mouth
l = (Ger.) lied
L = thick "l"
m = mother
n = name
ɲ = (Eng. / Fr.) cognac
ŋ = (Eng.) "ng"
p = lap (no breath sound)
ɹ = rabbit
r = rolled "r" of Spanish, Italian, Russian
ʀ = (Fr.) arracher (drøvel-r)
ʁ = (Fr.) peur (skarre-r)
x = (Ger.) ach (Spanish) Juan
s = send
ʂ = (see water-effect)
ʃ = shoe
ʒ = (Fr.) journal
t = aunt
v = avoid
w = well
z = zebra
' = ejective, exaggerated consonant (p' t' k' s')
! = (Post)alveolar click (click with tongue)
⊙ = Bilabial click (smattelyd)

Listen to sound examples here:

<http://web.uvic.ca/ling/resources/ipa/charts/IPAlab/IPAlab.htm>

COMBINATIONS

$\begin{matrix} y \\ 3 \end{matrix} \text{-----} = \text{both performed simultaneously.}$

$\begin{matrix} \text{---} \rightarrow \text{o} \rightarrow \text{e} \rightarrow \text{e} \\ m \text{-----} \end{matrix} = \text{lower performed continuously, upper is transition.}$

The symbols are proportionally placed. In a word ending on consonant, the consonant will sound through most of the note, unless placed separately or at the end of the note.

OVERTONES

NASAL = Swallow fundamental and emphasize overtones like a throat singer. Listen to overtones rather than the precise phonetic symbols. Phonetic combinations may be useful.

TRANSITION TO NASAL

$\begin{matrix} \text{NASAL} & & \text{NASAL} \\ & \searrow \quad \nearrow & \\ & \text{NORM} & \end{matrix} = \text{transition between extremely emphasized overtones and more balanced timbres.}$

TRANSITIONS

$m \text{-----} \rightarrow i$ may be performed $\begin{matrix} \text{NASAL} \\ m \ u \ o \ o \ a \ a \ e \ u \ y \ i \\ 3 \ 3 \ y \end{matrix}$ to give a linear rise or fall of overtones. The focus is on smooth timbre change throughout the whole piece. NASAL means even more shimmering overtones.

ELECTRONICS

EQUIPMENT

Mac with MaxMsp 5 with sound card
4 speakers and subwoofer.

LOUDSPEAKER LAYOUT

Four loudspeakers are placed in corners of the room.

1 Soprano 2

Audience

4 Sub 3

VOLUME

Adjust the volume to make the electronics equal with the soprano. The sound should be full, give a clear perception of the movements around in the space, but never be violently loud.

SYNCRONIZATION

Cues are marked in the score and should be triggered with the space bar in the MaxMsp patch. This triggers four-channel sound tracks and live processing of the voice.

LIVE ELECTRONICS

The live processing of the voice includes pitchshifting, delay, spatialization and reverbs. The pitches are usually based on overtones and spectral analysis, and are only notated at the most transparent places in the piece.

ELECTRONICS NOTATION

Many cues start playback of prepared 4-channel tracks. The score contains only approximate information for synchronization with the voice. Black clusters are not even chromatic pitches but based on various manipulated spectral analyses of noise; tam-tams and airplanes, usually not equal tempered and too complex to give intonation help for the voice. Pitches are only given where the electronics directly double the voice.

Aria

Ruben Sverre Gjertsen 2009-2010

for high soprano and electronics

I $\text{♩} = 50$

Soprano

Electronics

1 SYNCHRONIZE CUES WITH VOICE

2 BUBBLES

3 Transformations between flute and voice

4 CRISP GLASS SOUNDS

5 HARMONIZERS OF THE VOICE both live and recorded

6 KRISP GLASS SOUNDS AND ELECTRONIC BUBBLES

7 CONCRETE WATER BUBBLES

8 GRASSHOPPER CRISP GLASS SOUNDS

WOODWIND MULTIPHONICS transforming to voice sound (sound like rumbling bells)

SHORT PERCUSSIVE SOUNDS

Annotations: NV, vibr. estremo, oscil. lento, gliss., gliss. lentissimo, half breath sound, a, mf, f, p, pp, mf > pp, p, pppp, espr., sub. tacet, mp, mf, f.

10

Sopr. *a* → *ε*

Electronics

WINGS

LONG VOICE RESONANCE

WAIT FOR TONE TO FINISH!

CRISP GLASS SOUNDS

9

LYNX

TAM-TAM

DEEP PERCUSSIVE SOUND

NV 5:4

Na

p

RUNNING WATER MORPHED AGAINST VIBRATO VOICE

TAM-TAMS

12

Sopr. *e* → *ε*

Electronics

WOODBLOCK

HIGH FREQUENCY SOUNDS

RECORDED VOICE

10

SOCCER CELEBRATION

CROW + GLASS

THUNDER *ff*

TAKE OVER WHEN ELECTRONICS REACH PP

mp

ff

7:4

15

Sopr.

Electronics

VOICE

SMALL PIECES OF GLASS

PHEASANT FLYING

ELECTRIC BUBBLES AND GLASS SOUNDS

BREAKING GLASS

FIREWORKS

CONTINUOUS FIREWORKS

BEAR GLISSANDO

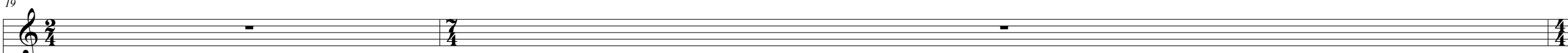
VARIOUS BIRDS AND ANIMALS

STRING CRUSH

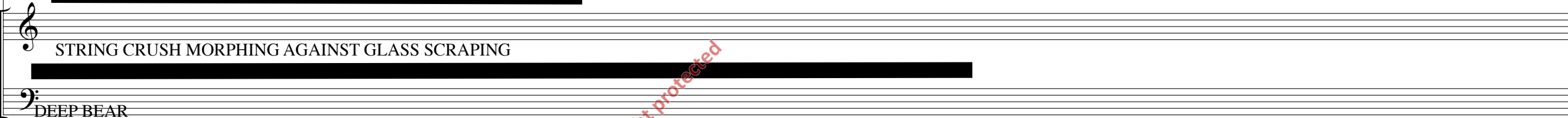
DEEP BEAR with overtone arpeggio

TAM-TAM

19

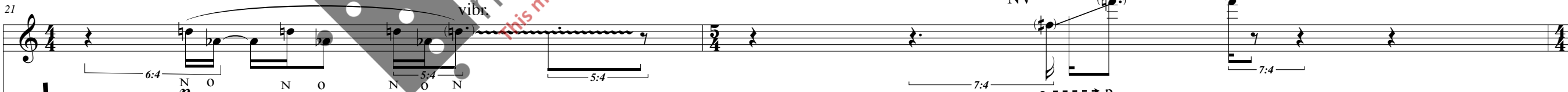
Sopr. 

ELECTRIC BUBBLES AND GLASS SOUNDS
HIGH CHORD OF WOODWIND MULTIPHONICS HIGH CHORD OF WOODWIND MULTIPHONICS

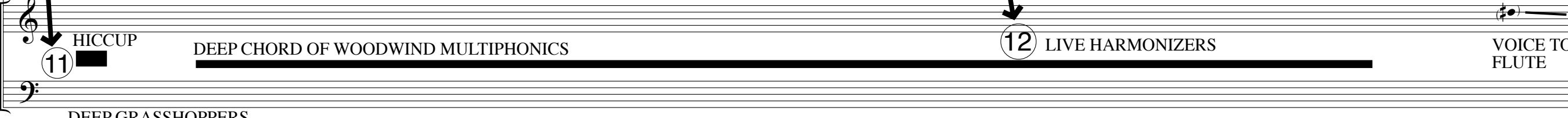
Electronics 

STRING CRUSH MORPHING AGAINST GLASS SCRAPING
DEEP BEAR
CONTINOUS FIREWORKS

21


Sopr. 

HIGH GRASSHOPPERS HIGH STRINGS

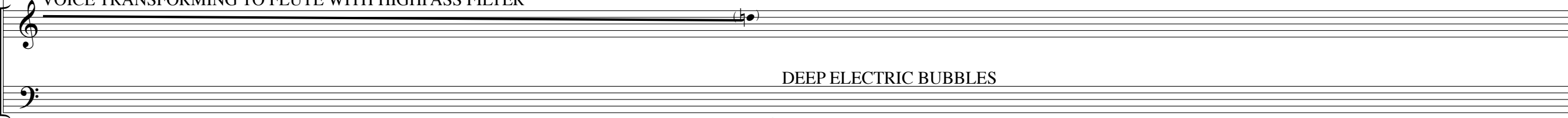
Electronics 

HICCUP (11) DEEP CHORD OF WOODWIND MULTIPHONICS (12) LIVE HARMONIZERS VOICE TO FLUTE
DEEP GRASSHOPPERS DEEP GRASSHOPPERS

23

Sopr. 

attacca

Electronics 

VOICE TRANSFORMING TO FLUTE WITH HIGHPASS FILTER
DEEP ELECTRIC BUBBLES

II

25 Sop. *mf* α 5:4 α 7:4 Nq Λ 5:4

Track in this part frequently overlap. Follow the approximate register developments.

Electronics 13 MANIPULATED VOCAL PHRASES BELLS GLISSANDO l.v. BASS WOODBLOCK

27 Sop. α 6:4 N α 7:4 α i α 5:4 ϵ

1st time: Type in 13 for repeat

Electronics 14 MANIPULATED VOCAL PHRASES BELLS GLISSANDO l.v. BASS WOODBLOCK

29 Sop. α Λ 6:4 α 5:4 Λ n ϵ 6:4 e o u o

SHORT GLASS SOUNDS

Electronics 15 MANIPULATED VOCAL PHRASES

31

Sopr. *mp* *p* *ff*

5:4 7:4 5:4

SHORT GLASS SOUNDS

MANIPULATED VOCAL PHRASES

16

ELECTRIC BUBBLES AND GRASSHOPPERS

MANIPULATED VOCAL PHRASES

Electronics

ε *N* *ε* *N* *Δ* *D* *ε* *N* *t'* *t'* *p* *k'* *t'* *p* *p'* *q'* *t'k'*

D *ε* *N* *ε* *N* *Δ* *D* *ε* *N* *t'* *t'* *p* *k'* *t'* *p* *p'* *q'* *t'k'*

33

Sopr. *ff* *mf* *ff* *p* *f* *>p* *mp*

5:4 5:4 6:4 6:4 5:4 7:4 5:4

ELECTRIC BUBBLES AND GRASSHOPPERS

MANIPULATED VOCAL PHRASES

17

BIRDS

ELECTRIC BUBBLES

MANIPULATED VOCAL PHRASES

SHORT GLASS SOUNDS

BASS WOODBLOCK

Electronics

p' *q'* *k'* *p'* *p'* *G'* *o* *a* *mf* *ff* *p* *f* *>p* *mp*

h *o* *i* *Δ* *o* *G'* *o* *a* *mf* *ff* *p* *f* *>p* *mp*

35

Sopr. *mf* *>p* *mp* *ff* *mf* *ff*

5:4 3:2 5:4 5:4 11:8 5:4

BIRDS

ELECTRIC BUBBLES

MANIPULATED VOCAL PHRASES

18

GRASSHOPPERS

1st time: Type in 15 for repeat

ELECTRIC BUBBLES

Electronics

N *o* *æ* *N* *a* *a* *p'* *p'* *p'* *k'* *k'* *p* *t'*

N *o* *æ* *N* *a* *a* *h* *o* *i* *o* *ε* *p* *t'*

36

Sopr. *mp* !! *mf* *ff* *mp* *f* *mf*

GRASSHOPPERS

Electronics

ELECTRIC BUBBLES

19

39

Sopr. *mp* *p* *f* *pp* *mf* *p*

GRASSHOPPERS

Electronics

20

ELECTRIC BUBBLES

21

MORPHING TAM-TAM SCRAPING

THAI GONGS CHORD 1.v.

BELLS GLISSANDO MORPHED AGAINST VOICE

BASS WOODBLOCK

41

Sopr. NV senza espr. sub. tacet

GRASSHOPPERS

Electronics

22

HIGH MORPHING BIRDS

43

Sopr. $3:2$ oscil. lentissimo $7:4$ sub. tacet

Electronics

pp HIGH MORPHING BIRDS

23

z^o ----- d ----- N

44

Sopr.

Electronics

HIGH MORPHING BIRDS

24 Start CUE 24 when high birds start to calm down.

DEEP BIRDS MORPHED AGAINST WATER

46

Sopr. NASAL vibr. rapido NV $5:4$ $5:4$

Electronics

p CONCRETE BIRDS *ppppp*

LIVE HARMONIZER

WATER BUBBLES

25

N ----- o ----- u ----- j ----- æ ----- j

48

Sopr.

CONCRETE BIRDS

ppppp —
lontano

mp *f*

5:4

50

Sopr.

WOODWIND MULTIPHONICS

LIVE HARMONIZER GLISSANDO (29")

CONTRABASS GLISSANDI

fp *mf* *p*

amp. vibr.

3:2 7:4 3:2 5:4

7" 7"

Ø *mf* *p*

NV NV

α → D

52

Sopr.

LIVE HARMONIZER GLISSANDO

End note before 29" after Cue 26,
before the harmonizer glissando stops.

Transformations
between flute and voice

27

5:4 5:4 7:4

ε̃ o D N u

pp

53

Sopr.

Electronics

VOICE CHORD

55

Sopr.

Electronics

VOICE CHORD

57

Sopr.

Electronics

VOICE CHORD

TAM-TAMS AND STRINGS

VOICES

fluente
energico (♩) sempre NV

59

Sopr. *a* *o* *9:8* *7:4* *6:4*

Electronics *mf* FLUTES doubling vocal line

28 Sustained chords which will not be synchronized with the voice. Trigger slightly early because of delay.

TROMBONE PHRASES

CONTRABASSES GLISSANDO and woodwind multiphonics

61

Sopr. *ə* *5:4* *Δ* *a* *7:4* *Δ* *ND* *a* *5:4* *Δ* *6:4* *i* *ε* *7:4* *e* *Δ* *ND* *Δ* *a* *7:4* *Δ* *mf*

Electronics 33 FLUTES

34 CROW

35

36 Woodpecker

Mooses walking

TROMBONE PHRASES (in cue 28, synchronize with crow in cue 34)

CONTRABASSES GLISSANDO

poco a poco più cantabile

63

Sopr. *ε* *7:4* *a* *D* *ε* *5:4* *Δ* *ə* *a* *ND* *D* *Δ* *3:2* *6:4* *ə* *7:4* *ε* *Δ* *ε* *Δ* *a* *6:4* *N* *Δ* *ə* *D*

Electronics 37 FLUTES

ELECTRIC BUBBLES

BREAKING GLASS

GOOSE +DUCK

CONTRABASSES GLISSANDO

65

Sopr. $\frac{3}{4}$ $\frac{5}{4}$ $\frac{7}{4}$ $\frac{5}{4}$ $\frac{3}{2}$ $\frac{5}{4}$ $\frac{4}{4}$ $\frac{5}{4}$

ELECTRIC BUBBLES

FLUTES

38

39

ELECTRIC BUBBLES AND BREAKING GLASS

DEEPER ELECTRIC BUBBLES

BREAKING GLASS with vibrato

BACKGROUND NOISE

CONTRABASSES GLISSANDO

MANIPULATED TAM-TAM

mf p pp

68

Sopr. $\frac{5}{4}$ $\frac{4}{4}$

ELECTRIC BUBBLES

WINGS

CROW

MASSIVE FLOCK OF BIRDS

BREAKING GLASS with vibrato

GLASS SCRAPE

DEEP DESCENDING FROGS

BREAKING GLASS (irregular attacks)

70

Sopr. $\frac{4}{4}$ $\frac{2}{4}$ $\frac{3}{4}$ $\frac{4}{4}$

HIGH GLASS SCRAPING

15" *attacca*

Wait for glass scraping to stop.

ELECTRIC BUBBLES

DEEP DESCENDING FROGS

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III

rigid and abrupt
dry and percussive through III

Always place a small breath between cues to allow smooth change of harmonizers.

73

Sopr. *NV*

Electronics

mf VOICE

CHORDS live and recorded

40

41

42

43 ELECTRIC BUBBLES FALLING

vibr. (b.)

5:4

5:4

74

Sopr. *vibr.*

Electronics

mp

ff

pp

44

45 HIGH STRINGS HIGHPASS CHORD

vibr.

5:4

3:2

5:4

i y

a

ə

æ

Δ

75

Sopr. *NV*

Electronics

p

46 STRING CHORD

pp

n

N

77 NV

Sopr. *mf* *pp* *f* *mf* *p*

Electronics

47 HARMONIZER

48

49 ORCHESTRA CHORD *ff*

50 ELECTRIC BUBBLES

TAM-TAMS + CELLI

Tam-tams l.v. *pp*

79 NV

Sopr. *mp* *fp* *ff* *mf*

Electronics

51 GRASSHOPPERS

52 HIGH STRINGS

53 HARMONIZERS

STRINGS *pp*

MANIPULATED TAM-TAMS *ff*

poco vibr.

81

Sopr.

Electronics

ELECTRIC BUBBLES

STRINGS

83 NV

Sopr. $\frac{5:4$ $\frac{5:4$ $\frac{3:2$ $\frac{7:4$

mf *f* *p* *pp*

Electronics

54 55 56 57 STRING CHORD

pp

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85

Sopr. G.P. G.P.

Electronics

BIRDS

STRINGS

88 NV

Sopr. $\frac{3:2$ $\frac{7:4$ $\frac{5:4$

mf *mp* *f* sub.

Electronics

58 59

TAM-TAMS
TO DEEP ELECTRIC BUBBLES

GRASSHOPPERS

STRINGS

90

Sopr. *pppp* n Λ N $\tilde{\epsilon}$ *ff* sub.

Electronics 60 61 MANIPULATED TAM-TAMS

91

Sopr. NV y d e ə a *mf* *fp*

Electronics 62 *pp* 63 MASSES OF ELECTRIC BUBBLES AND GRASSHOPPERS

STRINGS

93

Sopr. o d a a æ ε̃ D *ff* *fp* *ff* *fp* *ff* *fp* *ff*

Electronics ELECTRIC BUBBLES AND GRASSHOPPERS 64 65 66

95

Sopr.

67

MASSIVE STRING CHORDS

68

pppp - LIVE HARMONIZER

69

CHORD OF STRINGS AND WINDS

ff

ff

5:4

5:4

98

Sopr.

ELECTRIC BUBBLES

PHEASANT

BACKGROUND NOISE

100

Sopr.

ELECTRIC BUBBLES

HIGH STRINGS

BACKGROUND NOISE

103

Sopr. *mp* *vibr.* 5:4 11"

HIGH STRINGS

ELECTRIC BUBBLES

MASSIVE STRING CHORDS

f *p*

70

105

Sopr. NV *f* static LIVE HARMONIZER *pp* *N* *N* *attacca* 5:4 5:4 5:4

71 CHORD OF STRINGS AND WINDS

72 73

SOPRANO AND TROMBONE

IV

107 Sopr. *gliss.* *mp* *e* *o* *y*

74 **HIGH GRASSHOPPERS** **WOODWIND MULTIPHONICS WITH VIBRATO** **ELECTRIC BUBBLES**
GRASSHOPPERS IN THE MIDDLE REGISTER **AIRPLANE CABIN** **AIRPLANE CABIN**

109 Sopr. *FLUTE*

CROTALES **DESCENDING GLASS SOUNDS AND ELECTRIC BUBBLES** **ASCENDING BIRDS** **FLUTE**
ELECTRIC BUBBLES **FLUTE PHRASE** **WINGS** **CROW** **ELECTRIC BUBBLES**
AIRPLANE CABIN **GLASS SCRAPING** **BREAKING GLASS WITH VIBRATO**

111 Sopr. *FLUTE*

FLUTE **ELECTRIC BUBBLES**

BACKGROUND NOISE **BACKGROUND NOISE**

113

Sopr. *pp* Na Na *p* l d N J N o u *p*

Electronics

FLUTE

ELECTRIC BUBBLES

ELECTRIC SOUND

STRETCHED TAM_TAM

BACKGROUND NOISE

75

76

ELECTRIC BUBBLES

115

Sopr. *mf* *mp* *mf* *ppp* *mf* *ppp*

Electronics

77

78

79

SCRAPED TAM-TAM l.v.

PHEASANT

ELECTRIC SOUNDS

VOICE MORPHED AGAINST TAM-TAM

STRETCHED TAM-TAM

vibr. estremo

sub. tacet

gliss. lento

7:4

3:2

5:4

6:4

5:4

5:4

117

Sopr.

Electronics

STRETCHED TAM-TAM

DEEP ELECTRIC BUBBLES

DEEP ELECTRIC BUBBLES

119

Sopr. *vibr. rapido*

Electronics

CRISP GLASS SOUNDS

80

BREAKING GLASS

CRISP GLASS SOUNDS

81

VOCAL PHRASES WITH TOO MUCH VIBRATO

PHEASANT AND WOODPECKER

BACKGROUND NOISE

BACKGROUND NOISE

121

Sopr. *vibr. grande* *piccolo* *grande* *vibr. rapido estremo*

Electronics

7:4

5:4

3:2

82

BIRDS (overlap with soprano)

ELECTRIC BUBBLES

WOODPECKER

83

VOICE MORPHED AGAINST FROGS, WOODPECKER AND PHEASANT

MOOSES WALKING

BACKGROUND NOISE

BACKGROUND NOISE

123

Sopr.

Electronics

VOICE MORPHED AGAINST FROGS, WOODPECKER AND PHEASANT

HIGH MORPHING BIRDS

FIREWORKS

BACKGROUND NOISE

HARP GLISSANDO MORPHED AGAINST WATER BUBBLES

HARP GLISSANDO MORPHED AGAINST WATER BUBBLES

125

Sopr. *pp* *n* 6:4 7:4 6/4

HIGH MORPHING BIRDS

Electronics

VOICE MORPHING

FIREWORKS

GOOSE

BELLS 1.v.

BELLS 1.v.

LYNX

HARP GLISSANDO MORPHED AGAINST WATER BUBBLES

127

Sopr. *attacca* 4/4

HIGH MORPHING BIRDS

Electronics

DENSE TEXTURE OF SHORT MORPHING VOICE SOUNDS

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V static
sempre NV
senza espr. al fine

128

Sopr.

Start 84 at the water splash in cue 83.

HIGH WOODWIND MULTIPHONICS

Electronics

84

WATER SPLASH

DEEP WATER SOUNDS

MOTOR SOUNDS (barely audible)

130

Sopr.

Electronics

BELLS

BELLS

DEEP ELECTRIC BUBBLES

DEEP WATER SOUNDS

MOTOR SOUNDS

132

Sopr.

Electronics

WATER DROPS

BELLS

DEEP ELECTRIC BUBBLES

DEEP WATER SOUNDS

134

Sopr. *pp* *ppp* *ppppp* *pp*

Electronics

85

86

DEEP WATER SOUNDS

RUNNING WATER

DEEP WOODWIND MULTIPHONICS

BATHTUB

136

Sopr. Keep dynamics down to avoid feedback! *ppppp* *p* *pp*

Electronics

BATHTUB

RUNNING WATER

DEEP WOODWIND MULTIPHONICS

DEEP ELECTRIC BUBBLES

BACKGROUND NOISE

138

Sopr. *mf* *mp* *pp* *mp*

Electronics

87

STRINGS AND TAM-TAM

BACKGROUND NOISE

MANIPULATED VOCAL PHRASE

BELLS 1.v.

Begin when bells are faded out.

140

Sopr. *vibr.* 7:4 5:4 7:4 7:4 9:8

i o y i NO æ o → a p' i p' p' mp mp pp mp

Electronics

88 VOICES WATER DROPS

89 VOICES

90 STRING CHORD

91

DEEP ELECTRIC BUBBLES HARBOUR SOUNDS DEEP WATER SOUNDS

142

Sopr. 9:8 5:4

p' p' p' o → u q' k' k' p' k' k' i u mp pp ff

Electronics

STRING CHORD

HIGH WATER BUBBLES

pp lontano

BELLS I.v.

DEEP WATER SOUNDS

BACKGROUND NOISE

144

Sopr. NV 3:2 5:4 7:4 5:4

α ø ε D NO α Δ

pp p pp p mf pp p mf pppp

Electronics

92 RECORDED VOICE

BACKGROUND NOISE

146

Sopr. *G.P.*

Electronics

sub. tacet

7:4

a

mp

vibr. rapido

D

pp

sub. tacet

93

DEEP BATHTUB SOUND

148

Sopr. NV

Electronics

DEEP BATHTUB SOUND

11:8

nΔ ND

mf

NO j1 q

3:2

j1 a

pp

5:4

a D

p

94

DEEP BATHTUB SOUND

150

Sopr.

Electronics

WATER DROPS

RUNNING WATER

BELLS l.v.

7:4

6:4

11:8

3:2

i Δ

p

i p' p' p'

mf

!!

i u

ff

∅ u

mp

water effect

∞

sfzp

mf

94

152

Sopr. *mp* *pp* *sub. tacet* *3:2* *5:4* a e æ o

Electronics

WATER DROPS

RUNNING WATER

DEEP BATHTUB

95

154

Sopr. *mp* *pp* *sub. tacet* *subito energico* *vibr. accel. + gliss.* *3:2* *5:4* a oN e ø Δ N D a N o

Electronics

WATER DROPS

TAM-TAMS

DEEP BATHTUB

96

156

Sopr. *mp* *mf* *pp* *sub. tacet* *echo inhaled* *ppp* *lontano* *5:4* k'p' ə a o a d ə

Electronics

TAM-TAMS l.v.

STRING CHORD

WATER DROPS

TAM-TAM l.v.

HARBOUR SOUNDS AND BACKGROUND NOISES

97

158

Sopr. *ppp* n *vibr. rapido accel.* *vibr. estremo* *mp* *u*

Electronics

WATER DROPS

STRING CHORD

HARBOUR SOUNDS AND BACKGROUND NOISES

160

Sopr. *pp* N d o u *mfz* *pp* *oscil. lento* *3:2* *7:4* *mf* e y u *5:4* *p* *inhaled* *mp* sub. o

Electronics

WATER DROPS

HARBOUR SOUNDS AND BACKGROUND NOISES

162

Sopr. *mf* *7:4* *sub. tacet* *pp* *3:2* *sub. tacet* *5:4* D

Electronics

WATER DROPS

LIVE HARMONIZERS WITH DELAY AND REVERB

WATER DROPS

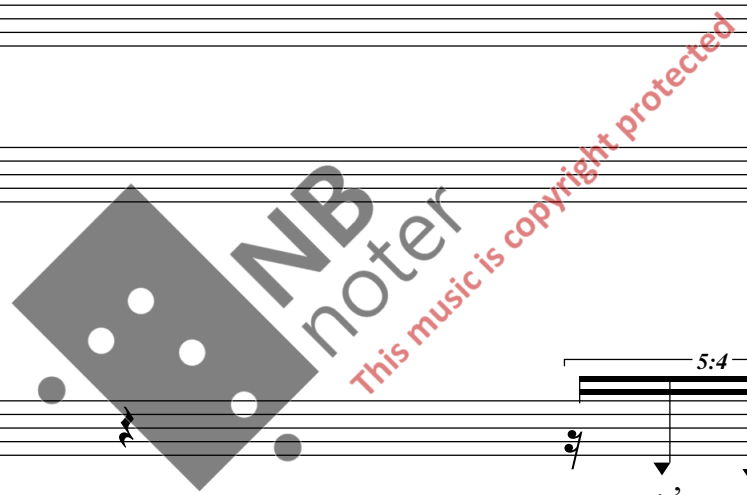
HARBOUR SOUNDS AND BACKGROUND NOISES

98

164

Sopr. *pp* *fp* *vibr.* *amp. vibr.*

HARMONIZERS
Delays should fill the rests Long fermatas only at the notes



166

Sopr. *sub. tacet* *ppp* *u* *k* *i* *q* *p* *p* *q* *f* **99** **BATHTUB SOUND** **RUNNING WATER** **TAM-TAMS**

168

Sopr. *mfz* **RUNNING WATER** **TAM-TAMS** **BATHTUB SOUND** **STRETCHED VOCAL PHRASE** **DEEP WATER SOUNDS**

170

Sopr. *p* *ppp* sub. tacet

Electronics

100

101

STRETCHED VOCAL PHRASE

DEEP WATER SOUNDS

172

Sopr. *ppp* *mp* *pp* *p*

Electronics

102

103

DEEP WATER SOUNDS

174

Sopr. sub. tacet *mf* *mp* *pp* *mfpp* *p*

Electronics

104

BELLS CHORD I.v.

WATER BUBBLES

TAM-TAMS I.v.

176

Sopr.

WATER BUBBLES

WATER SOUNDS

TAM-TAMS morphed against WATER

105

p

mf

p

mf

NV

vibr. grande subito

NV

7:4

5:4

5:4

sub. tacet

i y e

ã æ

o

l.v.

179

Sopr.

WATER SOUNDS

TAM-TAMS morphed against WATER

mfpp

mp

pp

pp

mp

vibr. lento

7:4

3:2

7:4

9:8

h e æ

n

o D

Δ

o

181

Sopr.

WATER SOUNDS

WATER BUBBLES (overlapping with CUE 107)

TAM-TAMS morphed against WATER

106

107

pppp

mf

p

mp

vibr. accel. sub.

3:2

sub. tacet

3:2

5:4

q' o

u y

m

ẽ

α

Δ

o

AIRPLANE CABIN

STRING CHORD

l.v.

184

Sopr. *inhaled* $\frac{5:4$ $\frac{5:4$ $\frac{5:4$ $\frac{5:4$ $\frac{5:4$ $\frac{2}{4}$

AIRPLANE CABIN

Electronics

STRING CHORD

WATER SOUNDS

pp

ε

NB
noter
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186

Sopr. $\frac{5:4$ $\frac{2}{4}$ $\frac{2}{4}$ $\frac{5:4$ $\frac{2}{4}$ $\frac{2}{4}$

AIRPLANE CABIN

Electronics

WATER SOUNDS

STRING CHORD

pp

D

0

188

Sopr. $\frac{2}{4}$ $\frac{5}{4}$ $\frac{2}{4}$

AIRPLANE CABIN

Electronics

WATER SOUNDS

STRING CHORD

191
Sopr.

AIRPLANE CABIN

Electronics

STRING CHORD

GRADUAL HIGHPASS FILTERING OF THE STRING CHORD

194
Sopr.

HIGHPASS FILTERED STRING CHORD

Electronics

40"

197
Sopr.

BACKGROUND NOISE

WATER DROPS

Electronics

WATER BUBBLES