

# Eventyrlege Fabler

for

fløyte, fiolin, Bb trumpet og piano

Torstein Aagaard-Nilsen



2000

*Eventyrlege Fabler* ble bestilt av Rikskonsertene for Distriktsmusikarane i Førde.

Formen i verket baserer seg på situasjoner vi ofte finner i eventyrene.

Verket kan spilles oppdelt og under er det skissert et forslag som kvartetten i Førde benyttet i sine konserter.

Lokale tilpasninger er mulig og kanskje nødvendig ut fra rommets fasong og størrelse.

### I - eg fann, eg fann! (*Senza misura - quasi improvisatione*)

Tpt. står utenfor scenerommet og er ikke synlig for publikum. Fl, Vln og Pno kommer i rommet én etter én - de leter etter noe... og finner etterhvert hver sin musikalske idé. Etter 1. sats kan trioen spille eget repertoare. Fl, Vln og Pno ender opp på hvert sitt sted i lokalet med god avstand mellom hverandre.

### II - saman og glade (*Senza misura - Alla misura*)

Før 2. sats kan det være riktig å si noe til publikum om at man nå går videre i stykket: «husker de musikken vi fann...osv.»

Trioen er samlet i denne satsen.

Etter 2. sats kan trioen også velge musikk fra eget repertoare, men umiddelbart etter vil Tpt. begynne å spill fra sin «off-stage» posisjon å komme spillende inn i rommet.

### III - onde krefter (*Senza misura - molto ad lib.*)

Trompet entrer konsertrømmet. Det er en fordel om Tpt spiller ette partiet utenat. Dersom dette ikke er mulig, bør sekvensene der Tpt skal bevege seg spilles utenat. Det er et minimum. Fl og Vln bør kunne bevege seg mens de spiller, dvs at notene læres utenat. Da kan publikum se at de viker for trompetens aggressive musikk. Etter denne satsen kan det igjen velges musikk fra gruppens eget repertoare, men nå er det viktig at trumpet står i fokus, f.eks Tpt. og Pno.

### IV - trylleformel (*Allegro moderato ben ritmico*)

I denne satsen spiller kvartetten komplett og det er en fordel om dere nå er samlet til en enhet. Konserten kan enten avsluttes med 4. sats eller med noe fra eget repertoare.

**Partituret er transponert**

**Total spilletid: ca 15 minutter**

# I - eg fann, eg fann!

Torstein Aagaard-Nilsen

Senza misura - quasi improvisatione

Flute      (\*)Utrop:  
              "Sjå kva eg fann!"

Violin

Bb Trumpet

Piano

1      ad lib.

*mf*      *ff*      *mf* espr.      *f*      *mf* poco stacc.      *ff*      *mf* dolce

*(flutter)*

*NB*  
*Noter*  
Trompet er skjult for publikum på et egnert sted (s.k. "off-stage").  
Fløyte, Fiolit og Piano "er ute og leter etter noe å spille".  
De finner musikk som dere viser frem én og én i henhold til partituret.  
(\*)Utropene skal gjøre publikum oppmerksomme på at noe er funnet og hvem som fant.  
Legg trykk på ordet som er skrevet i kursiv.

-2- (Eventyrlege Fabler - 1)

Fl.

(key-click)

bending-effect (= slow and "big" vibrato)

Fl.

espr. <> f dolce p ff fff mf ff

(spit-effect)

Fl/Vln: not synchronized

Fl.

f 3 mf 3 mp dolce // p 3 mf 3

Vln.

Utrop:  
"Sjå kva eg fann!" (2) Senza misura - quasi improvisatione  
ad lib.

mp dolce // mf espr.

This musical score page contains four staves of music for Flute (Fl.) and Violin (Vln.). The top staff shows the flute playing eighth-note patterns with dynamic markings like mf, mp, f, p, and mp. It includes performance instructions such as '(key-click)' and 'bending-effect (= slow and "big" vibrato)'. The second staff continues with flute parts, featuring dynamics espr., f, dolce, p, ff, fff, and mf, along with a 'spit-effect' instruction. The third staff shows the flute playing sixteenth-note patterns with dynamics f, mf, mp, dolce, p, and mf. The bottom staff shows the violin (Vln.) playing eighth-note patterns with dynamics mp, dolce, and mf. A large red watermark with the text 'NBB notes' and 'This music is copyright protected' is diagonally overlaid across the middle section of the score. The page number '-2-' and the title '(Eventyrlege Fabler - 1)' are at the top.

-3- (Eventyrlege Fabler - 1)

Musical score for Violin (Vln.) in treble clef and forte dynamic (f). The score includes dynamic markings such as ff, pizz., and espr. with specific performance instructions like slurs and grace notes.

Vln./Pno: not synchronized

Vln.

*arco*

*f esp.*

Senza misura - quasi improvisazione

Utrop:  
"Eg fann også noko!"

Pno.

(3) *ad lib.*

*8va*

*mp*

*8va*

*mp*

*8va*

*2d. (sempre)*

-4- (Eventyrlege Fabler - 1)

*Vln.*

*ff*

*f*

*mp*

*(Red.)*

*8va*

*gjelder 2. sats*

*8va*

*8va*

*NB noter*

*Accel. poco a poco.....*

*Alla misura*  $\text{♩} = 68$

*f*

*J = 100*

*Pno.*

*Red.*

-5- (Eventyrlege Fabler - 1)

Pno.

Ritard.

ff

>

>>

>>>

Ritard.

Dur: 3.30

Eventyrlige Fabler - 2

Tallene (1, 2, 3) refererer til avsnittene i første sats.

## II - saman og glade

**Flute**

1 Senza misura *ad lib.* // *mf* *ff* *mf espr.* *f* O.S.V. *p* *mf* *lunga* **16**

2 *ad lib.* *mp dolce* O.S.V. *mp* *lunga* **9** **16**

**Piano**

3 *ad lib.* *mp* *b* *8va* O.S.V. *loco* *lunga* **9** **16**

*ped. (sempre)*

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Fl og Vln kan fritt velge rekkefølge på de ulike "bitene" i del 1 og 2 i første sats.  
Det vil skape en følelse av et improvisert forløp.  
De tre stemmene skal ha like lang varighet og slutte med siste takt på denne siden.

Pno spiller del 3 igjennom frem til striplet taktstrek.  
Takten som da følger, erstattes av siste takt på denne siden.

Dersom ensemblet spiller annen musikk mellom første og annen sats, vil det være en fordel om en av dere innledet verbalt med noe slikt som:  
"Husker de musikken vi fann i stad? No skal de få høyra korleis det lét nå vi spelar saman og blir glade!"

-7- (Eventyrlege Fabler - 2)

Alla misura - Scherzo

Allegro  $\text{♪.} = 120$

Fl.

*mf* *leggiero*

Vln.

*pizz.* *arco* *pizz.* *arco* *pizz.*

*f* *leggiero* *fp* *f* *fp* *f*

Pno.

*mp* *leggiero*

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-8- (Eventyrlege Fabler - 2)

Fl.

Vln.

Pno.

*fp*      *arco*      *mf*      *pizz.*      *f*

A

-9- (Eventyrlege Fabler - 2)

Musical score for three instruments: Flute (Fl.), Violin (Vln.), and Piano (Pno.).

The score consists of three staves. The Flute and Violin staves are positioned above the Piano staff, which is grouped by a brace.

Measure 9 details:

- Flute (Fl.):** Playing eighth-note patterns with various accidentals (sharps and flats) across the range of the instrument.
- Violin (Vln.):** Playing eighth-note patterns with various accidentals. A dynamic marking *fp* (fortissimo) is placed below the violin staff. An *arco* (bowing) instruction is shown above the violin's eighth-note pattern.
- Piano (Pno.):** Playing sixteenth-note patterns. Dynamic markings include *mf* (mezzo-forte), *mp* (mezzo-piano), and *mf* again.

A large, semi-transparent watermark is overlaid on the score, reading "NB noter" and "This music is copyright protected".

-10- (Eventyrlege Fabler - 2)

Musical score for Flute (Fl.), Violin (Vln.), and Piano (Pno.)

**Flute (Fl.)**: The flute part consists of two staves. The top staff starts with a melodic line of eighth-note pairs followed by a fermata. The bottom staff begins with a sustained note, followed by a melodic line of eighth-note pairs.

**Violin (Vln.)**: The violin part also has two staves. The top staff starts with a dynamic *fp*, followed by *mf*. The bottom staff begins with a sustained note, followed by a melodic line of eighth-note pairs.

**Piano (Pno.)**: The piano part is divided into two systems. The first system starts with a dynamic *mf*. The second system begins with a dynamic *f*.

**Performance Instructions:**

- Flute (Fl.)**: The flute part features eighth-note pairs and sixteenth-note patterns. The dynamic *f* is indicated at the end of the first system.
- Violin (Vln.)**: The violin part includes dynamics *fp* and *mf*. The dynamic *f* is indicated at the beginning of the second system. The violin also uses pizzicato (indicated by "pizz.") and arco (indicated by "arco") techniques.
- Piano (Pno.)**: The piano part uses various dynamics including *mf* and *f*. It includes sixteenth-note patterns and grace notes.

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Musical score for Flute (Fl.), Violin (Vln.), and Piano (Pno.)

The score consists of three staves:

- Flute (Fl.):** The first staff shows a melodic line with grace notes and slurs. It features a dynamic marking *p* (piano) and a section labeled **B**. The dynamic *f* (fortissimo) appears at the end of the section.
- Violin (Vln.):** The second staff follows the same melodic line as the flute, with grace notes and slurs. It also features a dynamic marking *p* and ends with a dynamic *f*.
- Piano (Pno.):** The third staff shows harmonic patterns. The dynamic *f* is used here. The piano part is bracketed under the heading "Pno."

A large gray rectangular watermark with the text "NB noter" and "This music is copyright protected" is overlaid across the middle of the page.

Performance instructions at the bottom include "Rit." (ritardando), an asterisk (\*), and "f" (fortissimo).

Fl.

Vln.

Pno.

*f*

Re.

\*

**NB**  
noter  
*This music is copyright protected*

12

16

12

16

12

16

Fl.

Vln.

Pno.

C

*mp*

*mp*

*p*

This image shows a page of musical notation for three instruments: Flute (Fl.), Violin (Vln.), and Piano (Pno.). The score is in common time, with measures numbered 12 through 16. The Flute and Violin parts begin with rests in measure 12, followed by sixteenth-note patterns in measures 13-15, and a sustained note in measure 16. The Piano part consists of eighth-note chords in measures 12-15, transitioning to sixteenth-note patterns in measure 16. Measure 16 concludes with a dynamic of *p*. A small square box labeled 'C' is positioned above the Flute staff in measure 13. A large gray rectangle with the text 'NB noter' is overlaid on the middle section of the piano staff. A red diagonal watermark across the page reads 'This music is copyright protected'.

-14- (Eventyrlege Fabler - 2)

Fl.

Vln.

Pno.

*f*

*mf*

*pizz.*

*f*

-15- (Eventyrlege Fabler - 2)

Fl.

Vln.

Pno.

*arco*

*fp* — *f* — *mp* — *gliss.*

*f* — *mp* — *mf* — *f*

D

Fl.

Vln.

Pno.

*ff feroce*

The musical score consists of three staves. The first staff (Flute) has four measures of rests. The second staff (Violin) has two measures of eighth-note patterns followed by a measure of sixteenth-note patterns. The third staff (Piano) has four measures of eighth-note patterns, with a dynamic marking 'ff feroce' in the third measure. The piano staff is grouped by a brace.

Fl.

Vln.

Pno.

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*g<sup>vib</sup>*

*fff*

The musical score consists of three staves. The first two staves are mostly blank with a few short dashes. The third staff, labeled 'Pno.', contains two systems of music. The first system begins with a melodic line in the upper octave, followed by a harmonic bass line below it. The second system begins with a harmonic bass line, followed by a melodic line in the upper octave. Both systems feature eighth-note patterns with various dynamics like 'g<sup>vib</sup>' and 'fff'.

-18- (Eventyrlege Fabler - 2)

Fl.

Vln.

Pno.

← ♫ = ♪ →

*p*

*pizz.*

*p*

*NB*  
noter  
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(8vb)

(8vb)

E Ritardando poco a poco

Fl. *mp* *mf* *mp* *mf* *espr.*

Vln. *mp* *mf* *espr.* *arco* *sul pont.* *mp* *f*

Pno.

This image shows a musical score page for three instruments: Flute (Fl.), Violin (Vln.), and Piano (Pno.). The page is numbered -19- and titled (Eventyrlege Fabler - 2). The flute part starts with a dynamic of *mp*, followed by a measure of rests, then *mf*, *mp*, and *mf* *espr.*. The violin part starts with *mp*, followed by measures with *mf* *espr.*, *arco*, and *sul pont.*, ending with *mp* and *f*. The piano part is indicated by a brace and two empty staves. A large red watermark with the text "11B noter" and "This music is copyright protected" is diagonally overlaid across the middle of the page.

-20- (Eventyrlege Fabler - 2)

(Ritard. poco a poco.....)

Fl.

Vln.

Pno.

*mf*

*ord.*

*mp*

*3*

*3*

*3*

*N5noter*  
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The musical score consists of three staves. The first staff is for Flute (Fl.), the second for Violin (Vln.), and the third for Piano (Pno.). The Flute and Violin staves begin with eighth-note patterns. The Violin staff includes dynamic markings *mf*, *ord.*, and *mp*. The Piano staff has two staves, indicated by a brace, with the bass staff showing a single note. Measure lines are present between the Flute and Violin staves, and between the Violin and Piano staves. Measure numbers 3, 3, and 3 are placed under the Violin staff's measure lines. The piano staff has measure lines but no measure numbers.

-21- (Eventyrlege Fabler - 2)

(Ritard. poco a poco.....)

Musical score for three instruments: Flute (Fl.), Violin (Vln.), and Piano (Pno.).

The score consists of three staves. The Flute staff (top) shows a melodic line with various note heads and stems, some grouped by vertical lines. The Violin staff (middle) shows a similar melodic line with dynamics like *mf*, *gliss. lenz*, *mp*, *pizz.*, and *mf*. The Piano staff (bottom) is grouped by a brace and shows two sets of bass notes. A large gray diamond-shaped watermark with the text "N.B. noter" and "This music is copyright protected" is overlaid across the middle section of the score.

-22- (Eventyrlege Fabler - 2)

(Ritard. poco a poco.....)

Fl.

Vln.

Pno.

*NB*  
noter  
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The musical score consists of three staves. The first staff (Flute) starts with a bend note, followed by six groups of three eighth-note pairs. Dynamics include *mp*, *mf*, and *mp*. The second staff (Violin) features eighth-note pairs grouped by brackets of three, with dynamics *mp* and *p*. The third staff (Piano) shows two sets of four blank staves each. A large red watermark with the text "NB noter" and "This music is copyright protected" is diagonally overlaid across the middle section of the page.

-23- (Eventyrlege Fabler - 2)

(Ritard. poco a poco.....al.....

$J = 58$

Fl.

Vln.

Pno.

*p*

*pp*

*vibr.*

*3*

*p*

*ped.*

*8va*

*NB*  
noter  
*This music is copyright protected*

Durata: 4

The musical score consists of three staves. The first staff (Flute) starts with sixteenth-note patterns in common time, followed by a measure in 2/4 time. The second staff (Violin) begins with eighth-note patterns, some with a 'vibr.' instruction, and includes a measure with a '3' above the notes. The third staff (Piano) features bass notes and a treble line with various dynamics and performance instructions like 'ped.' and '8va'.

Eventyrlege Fabler - 3

### III - onde krefter

Senza misura - molto ad lib.

Flute

Violin

Bb Trumpet

Piano

Bb Tpt.

**NB noter**  
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Tpt. bør lære denne satsen utenat, helt eller delvis.  
Dersom stemmen læres delvis, kan det stå stativ på strategiske steder der  
der det er naturlig ut fra scene og plass å stoppe opp.

X times

(3rd valve-slide out)  
(A quarter-tone sharp)

(3rd valve-slide out)  
(A quarter-tone flat)

1-3

Fra "off-stage" posisjon

Tpt beveger seg inn i rommet

Alle spiller uavhengig av hverandre, både mht tempo, frasering og dynamikk

-25- (Eventyrlege Fabler - 3)

Bb Tpt.

Fl/Fln begynner spille med en nervøs karakter

ad lib.

Fl.

Vln.

Bb Tpt.

Skiftet til neste klamme trenger ikke koordineres

This music is copyright protected

Vln.

Bb Tpt.

Fl.

Vln.

Bb Tpt.

Bb Tpt.

Pno.

*Tpt beveger seg videre i rommet*

Triumferende latter:

Hah! Hah! Hah!

*f*

*f* *p* *ff* *f*

*rapido*

*fp* *rapido* *f*

*f* *nervoso* *mp*

*f* *mp*

*f*

*mp*

-27- (Eventyrlege Fabler - 3)

Bb Tpt.

Pno.

Bb Tpt.

Pno.

NB Doter  
This music is copyright protected

(3rd valve-slide out)

Triumferende latter:  
Hah! Hah! Hah!

Dur: 4

Eventyrlege Fabler - 4

## IV - trylleformel

Allegro mod. ben ritmico       $\text{♩} = 96$

Flute

Violin

Hrm. mute

Trumpet

Piano

*p*

*f*

*fp*

*ff*

*ff*

*gliss.*

*f*

*f*

*f*

*f*

-29- (Eventyrlege Fabler - 4)

Fl.

Vln.

Bb Tpt.

Pno.

*f* *p* *f* *mp*

*mp* <sup>3</sup> <sub>6</sub>

*mf*

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-30- (Eventyrlege Fabler - 4)

Musical score for Flute (Fl.), Violin (Vln.), Bassoon Trumpet (Bb Tpt.), and Piano (Pno.).

The score consists of four staves. The Flute and Violin staves begin with eighth-note patterns. The Bassoon Trumpet staff features sixteenth-note patterns with grace marks. The Piano staff shows harmonic progression with bass notes and chords.

Performance dynamics and markings include:

- Flute: Measures 1-3 (eighth notes), Measure 4 (sixteenth-note pattern), Measure 5 (sixteenth-note pattern), Measure 6 (sixteenth-note pattern).
- Violin: Measures 1-3 (eighth notes), Measure 4 (sixteenth-note pattern), Measure 5 (sixteenth-note pattern), Measure 6 (sixteenth-note pattern).
- Bassoon Trumpet: Measures 1-3 (sixteenth-note patterns with grace marks), Measure 4 (sixteenth-note pattern), Measure 5 (sixteenth-note pattern), Measure 6 (sixteenth-note pattern).
- Piano: Measures 1-3 (harmonic patterns), Measure 4 (harmonic pattern), Measure 5 (harmonic pattern), Measure 6 (harmonic pattern).

Dynamics and performance instructions:

- Measure 6: *f* (fortissimo) for Flute and Violin.
- Measure 7: *p* (pianissimo) for Violin.
- Measure 8: *p* (pianissimo) for Bassoon Trumpet.
- Measure 9: *f* (fortissimo) for Piano.

-31- (Eventyrlege Fabler - 4)

A

Fl.

Vln.

Bb Tpt.

Pno.

*f poco stacc.*

*2nd time: "pizz"*

*f poco stacc.*

*1st slide out*

*mf* < *f*   *mf* < *f*

*1x only*

*f poco stacc.*

*NB*  
noter  
This music is copyright protected

-32- (Eventyrlege Fabler - 4)

Musical score for Flute (Fl.), Violin (Vln.), Bassoon Tuba (Bb Tpt.), and Piano (Pno.). The score consists of four staves. The Flute and Violin play eighth-note patterns. The Bassoon Tuba has a melodic line with slurs and grace notes, marked "Play 2nd time only: Str. mute". The Piano provides harmonic support with sustained notes and bass lines. A large red watermark "NIP notes" and "This music is copyright protected" is overlaid across the middle of the page.

Fl.

Vln.

Bb Tpt.  
Play 2nd time only:  
Str. mute

Pno.

B

Fl.

Vln.

Bb Tpt.

Pno.

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-34- (Eventyrlege Fabler - 4)

Fl.

Vln.

Bb Tpt.

Pno.

This music is copyright protected

3rd slide out

8va

-35- (Eventyrlege Fabler - 4)

Fl.

Vln.

Bb Tpt.

Pno.

(8va)

This music is copyright protected

-36- (Eventyrlege Fabler - 4)

Poco rit.

A tempo

C

Fl.

Vln.

Bb Tpt.

(8va)

Pno.

loco

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The musical score is divided into two main sections. The top section, labeled 'Poco rit.' and 'A tempo', features three staves: Flute, Violin, and Bassoon Trumpet. The Bassoon Trumpet staff includes dynamic markings '5' and '3'. The bottom section, labeled '(8va)' and 'loco', features a single staff for the Piano. The piano staff is grouped with the other staves by a brace. A large red watermark 'This music is copyright protected' is overlaid across the middle of the page.

-37- (Eventyrlege Fabler - 4)

Fl.

Vln.

Bb Tpt.

(8<sup>va</sup>)

Pno.

-38- (Eventyrlege Fabler - 4)

Fl.

Vln.

Bb Tpt.

Pno.

(8<sup>va</sup>)> loco

8<sup>va</sup>-

N.B. noter  
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-39- (Eventyrlege Fabler - 4)

Fl.

G.P. **D**  $\text{♩} = 72$

Fl.

Vln.

Bb Tpt.

Pno.

Cup mute  
*mp innocent*

**NB** noter  
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The musical score consists of four staves. The Flute (Fl.) and Violin (Vln.) staves begin with a single eighth note followed by a measure of rests. They then switch to a 3/4 time signature, followed by a 4/4 time signature. The Bassoon Trumpet (Bb Tpt.) staff starts with a single eighth note, followed by a measure of rests, then enters with a sixteenth-note pattern in a 3/4 time signature. It then switches to a 4/4 time signature with a 'Cup mute' instruction and 'mp innocent' dynamics. The Piano (Pno.) staff begins with a single eighth note followed by a measure of rests, then enters with a sixteenth-note pattern in a 3/4 time signature. It then switches to a 4/4 time signature. A large red watermark with the text 'This music is copyright protected' is diagonally overlaid across the page.

-41- (Eventyrlige Fabler - 4)

Poco rit.

Musical score for Flute (Fl.), Violin (Vln.), Bassoon/Tuba (Bb Tpt.), and Piano (Pno.). The score consists of four staves. The Flute and Violin play eighth-note patterns with grace notes. The Bassoon/Tuba provides harmonic support with sustained notes and eighth-note chords. The Piano plays bass notes and eighth-note patterns. Measure 41 begins with a dynamic of *mp*. A large diamond-shaped graphic watermark with the text "N.B. noter" and "This music is copyright protected" is overlaid across the middle of the page. The score concludes with a "Poco rit." instruction.

Fl.

Vln.

Bb Tpt.

Pno.

*mp*

Poco rit.

-42- (Eventyrlege Fabler - 4)

$J = 96$

Fl.

Vln.

Bb Tpt.

Pno.

whistle tone

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Dur: 3.20